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Models and techniques to evaluate

Software and System reliability

Outline

- Dependability Concepts
- Means to achieve dependable software
- Reliability Measures
- Reliability Models
- Case Study
- Possible Tool usage
- Suggestions

Dependability Concepts

• Dependability is a value showing the reliability of a person to others

because of his/her integrity, truthfulness, and trustfulness, traits that can encourage someone to depend on him/her.

Computer System Dependability

• Dependability as applied to computer systems is defined as the

trustworthiness of a computer system such that reliance can justifiably be placed on the service it delivers.

- Dependability can be thought of as being composed of three elements:
 - Impairments
 - Means
 - Attributes

Dependability Tree

• The main characteristics of dependability can be summarized in the



Impairments, Means and Attributes

- Impairments
 - Things that can affect Dependability
- Means
 - Ways to increase Dependability
- Attributes
 - Way to assess Dependability

Means to achieve dependable software

Means



Means

- Fault Prevention
 - Prevent fault occurrence or introduction
- Fault Removal
 - Reduce the presence of faults
- Fault Tolerance
 - Ensures a service capable of fulfilling system's functions in presence of faults
- Fault Forecasting
 - Predicts likely faults so that they can be removed or their effects can be circumvented

Fault Prevention

- Fault prevention techniques are dependability enhancing techniques employed during software development to reduce the number of faults introduced during construction.
 - Fundamental techniques:
 - Refinement of system requirements
 - Engineering software specification process
 - Structured design methods (e.g. writing clear and structured code)
 - Reusability
 - Formal Methods

System Requirements Specification

- Imperfect process
- System failures may occur
 - due to logic errors incorporated in the requirements
 - Software matches requirements, but the derived system behavior is not the expected one
 - Due to lack of communication between software and system engineering disciplines
- Solution: Interactive refinement of requirements and engineering of the requirements specification process

Structured Design vs Formal Methods

Structured Software Design and programming reduces component's

complexity and interdependency => reduces the introduction of faults

- Decoupling and modularization
- Information hiding
- Formal Methods are very thorough, using mathematically tractable

languages and tools to verify correctness and appropriateness.

- Drawback: overhead on the development process
- Used for small components highly critical to the entire system

Reusablity

- Reusability of code components can be helpful when the code to be reused has been proven to be dependable
 - Drawback: reuse of software doesn't guarantee improvement in dependability

(e.g. highly reliable software is not necessarily safer)

Fault Removal

- Fault removal techniques involve
 - Detecting existing faults (through verification and validation (V&V) methods)
 - Eliminating existing faults
- This techniques improve system dependability through:
 - Software Testing
 - Formal inspection
 - Formal design proofs

Fault Removal Techniques

- Software testing
 - Prohibitive cost
 - Complexity of exhaustive testing over large systems
 - Testing can show the presence but not the absence of faults
 - Adequate test coverage and appropriate test quality measures
 - Efficient testing only on small and critical components
- Formal Inspection
 - Rigorous process, accompanied by documentation
 - Source code examination to find, correct faults and verify correction
 - Performed prior to the testing phase life cycle

Fault Removal Techniques

- Formal design proofs
 - Closely related to formal methods
 - Mathematical proof for correctness
 - Costly and complex to use
 - Not fully developed methods
 - Feasible on a small and critical portion of code

Fault Forecasting

- Fault Forecasting focuses on the reliability measure of dependability
- Fault Forecasting techniques are used during validation to:
 - Estimate the presence of faults
 - The occurrence and consequences of failures
- This techniques include two types of activities:
 - Reliability Estimation
 - Reliability Prediction

Reliability Estimation and Prediction

- Reliability Estimation
 - Determines current software reliability through statistical interference techniques to failure data obtained during testing or system operation
- Reliability Prediction
 - Determines future software reliability based upon available software metrics and measures
 - Techniques used depend on the software development stage

Fault Tolerance

• Fault Tolerance techniques enable a system to tolerate software faults

remaining in the system after its development

This techniques provide service complying with the relevant

specification in spite of faults through:

- Single Version Software Environment
- Multiple Version Software Environment
- Multiple Data Representation Environment

Single vs Multiple Version SE

- Single Version SE
 - Monitoring
 - Atomicity of actions
 - Decision Verification
 - Exception Handling
- Multiple Version SE (design diversity)
 - Functionally equivalent and independent software versions
 - Examples: Recovery Blocks (RcB), N-version programming (NVP), N-self checking programming

Redundancy for software fault tolerance

- Robust Software
 - Out of range inputs
 - Inputs of the wrong type
 - Inputs in the wrong format

Redundancy Implementation



Design Diversity

 Provision of identical services through separate design and implementations



Design diverse techniques

- Well-known design diverse techniques are:
 - Recovery Blocks (RcB)
 - N-Version Programming (NVP)
 - Distributed Recovery Blocks
 - N Self-Checking Programming
 - Consensus Recovery Block
 - Acceptance Voting

Data diversity

- Three well-known data diverse techniques are:
 - Retry blocks (Amman and Knight)
 - N-Copy Programming (Ammann and Knight)
 - Two pass adjudicator (Phullum)

Reliability Measures

Software Reliability Definition and Measure

- Software Reliability is defined as the probability of failure-free software operation for a specified period of time in a specified environment
- => Reliability may be used as a measure of the system's success in providing it's function properly

Reliability Measure

- Reliability Function *R(t)* is the probability that a system will be successful in the interval from time 0 to time
 - Mathematically:

$$R(t) = P(T > t) \text{ s.t. } t \ge 0$$

• T is a random variable denoting the time-to-failure



Time to failure: probability density function

The time to failure random variable T has a density function *f(t)*, such that:

$$f(t) = \lim_{\Delta t \to 0} P(t < T \le t + \Delta t)$$

- *f(t)* describes how the failure probability is spread over time
- *f(t)* properties:
 - Non-negative
 - Total area beneath f(t) is equal to one : $\int_{1}^{\infty} f(t) dt = 1$

Common pdf

- Common probability distribution functions (pdf) that have applications in reliability engineering (Pham 2000a) are:
 - Binomial Distribution
 - Poisson Distribution
 - Exponential Distribution
 - Normal Distribution
 - Weibull Distribution
 - Given a particular pdf:
 - *R(t)* can be derived directly

Availability Measure

Availability A(t) is defined as the probability that the the system is successful at

time t

• Mathematically:

$$A(t) = \frac{System up time}{System up time + System down time} = \frac{MTTF}{MTTF + MTTR}$$

- Repairable systems: $A(t) \ge R(t)$
- Non-repairable systems: A(t) = R(t)

Availability: Mean Time Between Failures (MTBF)

• MTBF is the expected value of the random variable time between

failures defined as:

MTBF = MTTF + MTTR



Reliability Models

Model Types

- It is highly desirable and difficult, without knowing what the initial errors are, to have an estimate of the remaining errors in a software system
 - There exist two main types of software reliability models:
 - Deterministic
 - Probabilistic

Deterministic Reliability Models

Deterministic Model

- The Deterministic Model is used to study in the program:
 - The number of distinct operators and operands
 - The number of errors and machine instructions
- Performance measures of deterministic type are obtained:
 - By analyzing the program texture
 - Do not involve any random event

Well-known models

- There exist two deterministic well-known models:
 - Halstead's software metric
 - McCabe's cyclomatic complexity metric

Halstead vs McCabe

- Halstead's software metric is used to estimate the number of errors in a program
- McCabe's cyclomatic complexity metric is used to determine an upper bound model for estimating the number of remaining software defects
- Both models represent a growing quantitative approach to the measurement of computer software

Probabilistic Reliability Models

Classification

According to (Pham2000a) probabilistic reliability models are classified

in different groups:

- Error seeding
- Failure rate
- Curve fitting
- Reliability growth
- Markov structure
- Time-series
- Nonhomogeneous Poisson process

Case Study

ACS (Attitude Control System) for AraMiS satellite

Use Case Diagram of the ACS system



Class Case Diagram of the ACS system



Tools usage

Tools

- Commercial tools:
 - Lambda Predict
 - Weibull++
 - ALTA
 - DOE++
 - Etc...
- Other tools:
 - CASRE (Computer Aided Software Reliability tool)
 - AutoTest

Conclusions

- All software tolerance techniques provide tolerance to software design faults, but do not provide protection against errors in requirement specifications
 - This techniques are widely used in systems where faults can result in

failures with catastrophic consequences:

• Aerospace, Nuclear Power, Healthcare etc.

Thank you very much for the attention! Suggestions are kindly appreciated